SARAH MARTINO

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EXPERIENCE

2D/3D ARTIST [CONTRACT]
Mojang [Insight Global] | WA, Redmond
Oct 2018 - Present

- Produce still images, 360° renders, pixel art, and video graphics for online marketing.
- Create designs and layouts based on knowledge of artistic principles and brand guidelines.
- Collaborate with designers to create visibly appealing worlds in-game.
- Build and texture 3D models and create 2D icons based on a given art style or theme.
- Discuss work with clients and supervisors to make necessary changes.

QUALITY ASSURANCE TESTER
2K @ Cat Daddy Games | WA, Kirkland
Sep 2017 - Apr 2018

- Test software updates to prepare for implementation.
- Document issues using a bug tracking system.
- Investigate customer problems referred by technical support.
- Conduct software compatibility tests with hardware and operating systems of mobile devices.

PROJECTFUN TEACHING ASSISTANT
DigiPen Institute of Technology | WA, Redmond
Summers of 2015 - 2017

- Assisting lead teacher in teen-level classes:
  - Creating Comics and Manga
  - Cosplay: Props and Electronics
  - Character Design and Sculpting
  - Scholars Art
  - Digital Sculpting
  - Art and Animation

EDUCATION

DIGIPEN INSTITUTE OF TECHNOLOGY
Redmond, WA
Bachelor of Fine Arts
Digital Art and Animation
(Apr 2017)

Awards & Honors
- Dean's List

ADDITIONAL SKILLS

Programs -
- Photoshop
- Clip Studio
- Maya
- Aseprite
- Premiere
- Blockbench
- PTGui

Experience running a small business -
- Product designing
- Order fufillment
- Physical event attendance
- Digital marketing and promotion
- Customer service
- Communicating with overseas manufacturers